On Neural Network Based Automated Theorem Prover For Minimal Logic

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Outline

What is minimal logic

- 2 Problems of Gentzen style sequent system G1
- 3 System GM
- 4 Systems GM^{Hist} with history mechanisms
- 5 Rule selection problem
- 6 Application of Neural Networks to the rule selection problem
- Some optimizations for neural network
- 8 Results

		Provable?		
Formula	Name	Classical	Intuitionistic	Minimal
$\neg A \supset (A \supset B)$	The law of contradiction	yes	yes	no
A v 7A	The principle of excluded middle	yes	no	no

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• Generation of proofs which are permutations of each other.

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- Nonterminating proof search.

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$$\begin{array}{ll} \frac{A,\Gamma\Rightarrow B}{\Gamma\Rightarrow A\supset B}\left(\supset_{R}\right) & \frac{\Gamma\Rightarrow A \quad \Gamma\xrightarrow{B} C}{\Gamma\xrightarrow{A\supset B} C}\left(\supset_{L}\right) \\ \frac{\Gamma\xrightarrow{A} C}{\Gamma\xrightarrow{A\otimes B} C}\left(\&_{L1}\right) & \frac{\Gamma\Rightarrow C}{\Gamma\xrightarrow{A\otimes B} C}\left(\&_{L2}\right) \\ \frac{\Gamma\Rightarrow A \quad \Gamma\Rightarrow B}{\Gamma\Rightarrow A \& B}\left(\&_{R}\right) & \frac{A,\Gamma\Rightarrow C \quad B, \ T\Rightarrow C}{\Gamma\xrightarrow{A\vee B} C}\left(\lor_{L2}\right) \\ \frac{\Gamma\Rightarrow A}{\Gamma\Rightarrow A \lor B}\left(\lor_{R1}\right) & \frac{\Gamma\Rightarrow B}{\Gamma\Rightarrow A\lor B}\left(\lor_{R2}\right) \\ \frac{A,\Gamma\xrightarrow{A} B}{A,\ \Gamma\Rightarrow B}\left(C\right) & \frac{\Gamma\xrightarrow{A} A}{\Gamma\xrightarrow{A} A}\left(ax\right) & \frac{\Gamma\Rightarrow A}{\Gamma\xrightarrow{L} A}\left(\bot\right) \end{array}$$

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 $p \& p \supset p \Rightarrow p$

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We introduce two systems for propositional fragment of minimal logic: • *GM^{Hist}* with Swiss history We introduce two systems for propositional fragment of minimal logic:

- *GM^{Hist}* with Swiss history
- GM^{Hist} with Scottish history

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 $\frac{A,\Gamma \Rightarrow B; \{B\}}{\Gamma \Rightarrow A \supset P_{1}, H} (\supset R_{1}), \text{ if } A \notin \Gamma \qquad \qquad \frac{A,\Gamma \Rightarrow \bot; \{\bot\}}{\Gamma \Rightarrow -A, H} (\neg R_{1}), \text{ if } A \notin \Gamma$ $\frac{\Gamma \Rightarrow B; (B,H)}{\Gamma \Rightarrow A \supset P; H} (\supset R_2), \text{ if } A \in \Gamma, B \notin H$ $\frac{\Gamma \Rightarrow \bot; (\bot, H)}{\Gamma \Rightarrow -A; H} (\neg R_2), \text{ if } A \in \Gamma, \bot \notin H$ $\label{eq:rescaled} \frac{\varGamma \Rightarrow A; \, (A,H) \quad \varGamma \overset{B}{\longrightarrow} C; H}{\varGamma \overset{A \supset B}{\longrightarrow} C; H} \ (\supset L) \,, \, if \; A \notin H$ $\begin{array}{c} \Gamma \! \Rightarrow \! A; \, (A,H) & \Gamma \! \stackrel{\bot}{\longrightarrow} \! C;H \\ \hline \Gamma \! \stackrel{\neg A}{\longrightarrow} \! C;H \end{array} (\neg L) \, , \, if \; A \notin H \end{array}$ $\frac{\Gamma \xrightarrow{A} C; H}{\Gamma \xrightarrow{A \land B} C; H} (\land L_1) \qquad \qquad \frac{\Gamma \xrightarrow{B} C; H}{\Gamma \xrightarrow{A \land B} C; H} (\land L_2)$ $\frac{\Gamma \Rightarrow A; (A,H) \qquad \Gamma \Rightarrow B; (B,H)}{\Gamma \Rightarrow A \land R: H} \quad (\land R), \text{ if } A, B \notin H$ $\frac{A, \Gamma \Rightarrow C; \{C\} \quad B, \Gamma \Rightarrow C; \{C\}}{\Gamma \xrightarrow{A \lor B} C; H} (\lor L), \text{ if } A, B \notin \Gamma$ $\frac{\Gamma \Rightarrow A; (A, H)}{\Gamma \Rightarrow A \lor B; H} (\lor R_1), \text{ if } A \notin H \qquad \qquad \frac{\Gamma \Rightarrow B; (B, H)}{\Gamma \Rightarrow A \lor B; H} (\lor R_2), \text{ if } B \notin H$ $\frac{A,\Gamma\xrightarrow{A}B;H}{A,\Gamma\Rightarrow B;H} (C)^* \qquad \qquad \frac{\Gamma\Rightarrow A;(A,H)}{\Gamma\xrightarrow{\perp}A;H} (\bot) \qquad \qquad \frac{\Gamma\xrightarrow{A}A;H}{\Gamma\xrightarrow{A}A;H} (ax)$

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• requires less memory.

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- requires less checkings.

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- is slower.

- requires less memory.
- requires less checkings.
- is slower.
- makes some unnecessary steps.

Equivalence between GM and GM^{Hist}

$$GM^{-} \longleftarrow GM$$

Theorem 1

The systems $GM^{-}[1]$ and GM are equivalent. That is, a sequent S is provable in GM^{-} if and only if S is provable in GM. [3]

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Equivalence between GM and GM^{Hist}



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Theorem 2

The systems GM and GM^{Hist} (without *) are equivalent. That is, a sequent S is provable in GM if and only if S; ϵ (the sequent with empty history) is provable in GM^{Hist} (without *).



Equivalence between GM and GM^{Hist}



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Theorem 3

The calculus GM^{Hist} with condition * placed on rule (C) is equivalent to GM^{Hist} without the extra condition.



Equivalence between GM and GM^{Hist}



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$\overline{A,\; (A \supset B)\;,\; (A \supset \neg B) \Rightarrow \bot}$
$(A \supset B)$, $(A \supset \neg B) \Rightarrow \neg A$
$\Rightarrow (A \supset B) \supset ((A \supset \neg B) \supset \neg A)$

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• An automated theorem prover *SwProv* based on *GM^{Hist}* system with Swiss history is developed.

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- More than 10000 formulas were generated with the help of 50 predefined formalas of minimal logic.
- Proof tree for each of this formulas was build in SwProv system. All the points, which contains rule selection problem become a new training data point. Each one is triple (subtree representation, candidate stoup formula representation, y/n if candidate formula is right one).
- As a result more than 50000 training data points were generated. Data was divided into train/validation/test parts with 80%-10%-10% proportions.

• To be able to use neural networks in the proof search it is necessary to train network model against provable sequents.

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- To proceed with that we introduce numerical representation for the sequents assigning a specific number to each symbol. Based on that representation similar formulas will get identical vectors.
- As a final step autoencoder is trained to get fixed length encoding for each sequent.

Autoencoder training process



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Recurrent Neural Network



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RNN training process



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• Inference reduction.

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- NVIDIA TensorRT optimizations.

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- Inference on different GPUs with various architecures.

Inference reduction



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NVIDIA TensorRT optimization



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GPU	Architecture	Without TensorRT (inf/sec)	TensorRT float32 (inf/sec)	TensorRT float16 (inf/sec)
Nvidia P100	Pascal	870	1200	1400
Nvidia K80	Kepler	250	350	400
Nvidia V100	Volta	1100	1600	3100
Nvidia T4	Turing	740	1000	1900
Nvidia Jetson Nano	Maxwell	50	65	70

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Results

Formula	SwProv (10 ⁻³ sec)	SwNNProv (10 ⁻³ sec)
$(A \supset B) \supset (A \supset C) \supset (A \supset (B \supset C))$	2	30
$((\neg\neg A \supset A) \supset A) \bigvee (\neg A \supset \neg A) \bigvee (\neg \neg A \supset A) \bigvee (\neg \neg A \supset A)$	3	9
$\begin{array}{l} ((C \supset ((A \supset B) \supset ((A \supset \neg B) \supset \neg A))) \supset ((((A \supset B) \supset (((A \supset \neg B) \supset \neg A)) \supset D) \supset (C \supset D))) \end{array}$	35	20
$\begin{array}{l} ((((P \supset Q) \supset ((Q \supset R) \supset (P \supset R)))) \supset R) \supset ((Q \supset R) \supset (((Q \supset R) \supset (((P \supset Q) \supset ((Q \supset R) \supset (P \supset R)))) \lor Q) \supset R))) \end{array}$	37	16
$\begin{array}{l}(((A \supset B) \supset ((A \supset \neg B) \supset \neg A)) \supset B) \supset ((B \supset C) \supset \\(((A \supset B) \supset ((A \supset \neg B) \supset \neg A)) \supset C))\end{array}$	65	29
$\begin{array}{l} ((((P \supset Q) \supset (((Q \supset R) \supset (P \supset R)))) \supset B) \supset ((((P \supset Q) \supset (((Q \supset R) \supset (P \supset R))))) \supset C) \supset ((((P \supset Q) \supset (((Q \supset R) \supset (P \supset R))))) \supset (B \& C)) \end{array}$	82	65
$\begin{array}{l} ((((P \supset R) \supset ((Q \supset R) \supset ((P \lor Q) \supset R)))) \supset Q) \supset \\ ((((P \supset R) \supset ((Q \supset R) \supset ((P \lor Q) \supset R)))) \supset \neg Q) \supset \\ \neg (((P \supset R) \supset ((Q \supset R) \supset ((P \lor Q) \supset R))))) \end{array}$	129	15
$ \begin{array}{l} (((G \supset A) \supset J) \supset ((P \lor (Q \otimes P)) \supset P) \supset E) \supset (((H \supset B) \supset I)) \supset C \supset J \supset (A \supset H) \supset F \supset G \supset (((C \supset C) \supset I)) \supset ((P \lor (Q \otimes P)) \supset P)) \supset (A \supset C) \supset (((F \supset A) \supset B) \supset I) \supset E) \end{array} $	869	174
$ \begin{array}{l} ((((G \supset A) \supset J) \supset D \supset E) \supset (((H \supset B) \supset I) \supset C \supset J \supset (A \supset C) \supset ((G \supset A) \supset I) \supset D) \supset (A \supset C) \supset ((F \supset A) \supset B) \supset I) \supset B) \supset ((G \supset A) \supset J) \supset D \supset E) \supset (((H \supset B) \supset I) \supset C) \supset J \supset (A \supset H) \supset F \supset G \supset (((C \supset B) \supset I) \supset C) \supset (A \supset C) \supset (((F \supset A) \supset B) \supset I) \supset C) \supset ((F \supset A) \supset B) \supset I) \supset E) \supset (F \supset A) \supset B) \supset I) \supset E) \supset (F \supset A) \supset B) \supset I) \supset E) \rightarrow (F \supset G) $	1359	96

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[1] Bolibekyan H. R., Chubaryan A. A., On some proof systems for I.Johansson's minimal logic of predicates, Proceedings of the Logic Colloquium, 2003, p. 56.

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[3] Bolibekyan H. R., Baghdasaryan A. R., On Some Systems of Propositional Minimal Logic with Loop Detection, Reports of National Academy of Sciences of Armenia, vol. 119 (2019), no. 2, pp. 110–115
[4] Howe, J.M., Theorem Proving and Partial Proof Search for Intuitionistic Propositional Logic Using a Permutation-free Calculus with Loop Checking. University of St Andrews Research Report CS/96/12, 1996.

Thanks for your attention!

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