

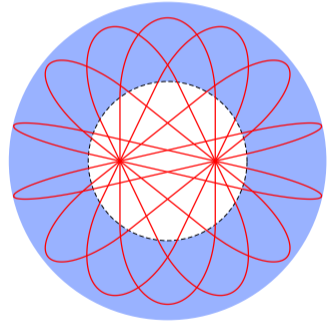
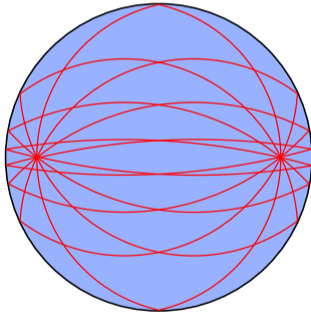
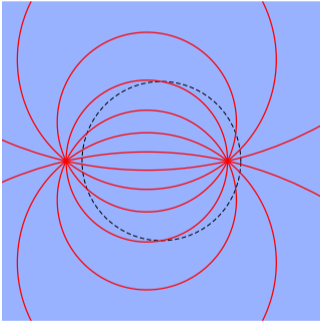
Absolute optical instruments

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What is an absolute instrument?

Absolute instrument (AI) images a 3D region stigmatically (sharply)



Theory of AI within geometrical optics

[J. C. Maxwell, Camb. Dublin Math. J. 8, 188 (1854)]

[M. Born & E. Wolf, Principles of Optics]

[J. C. Miñano, Opt. Express 14, 9627 (2006)]

[T. Tyc, L. Herzánová, M. Šarbort, K. Bering, New J. Phys. 13, 115004 (2011)]

Magnifying AI:

[T. Tyc, Phys. Rev. A 84, 031801(R) (2011)]

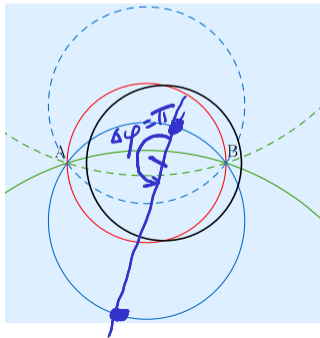
Maxwell's fish eye

Maxwell's fish eye – discovered by **J. C. Maxwell** in 1854

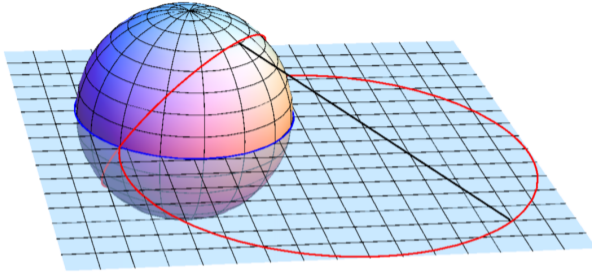
Spherically symmetric refractive index

$$n = \frac{2}{1 + r^2}$$

Ray trajectories are circles, every point of space has a **sharp image**



Stereographic projection leading to Maxwell's fish eye



Stereographic projection is a conformal map \Rightarrow isotropic magnification

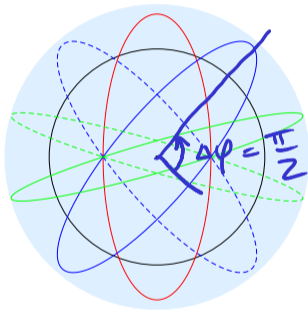
Geometrical path on the sphere = optical path in the plane:

$$dL = \frac{2}{1+r^2} dl$$

Geodesics on the sphere are mapped to rays in the plane

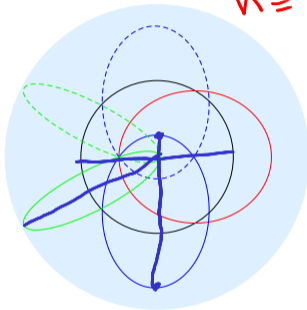
More examples of AI

Luneburg index profile



$$n(r) = \sqrt{2 - r^2}$$

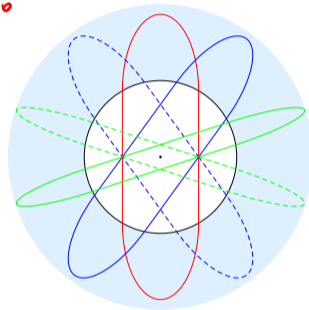
Eaton index profile



$$n(r) = \sqrt{\frac{2}{r} - 1}$$

$$n = \frac{\sqrt{2m(E - V(r^2))}}{p_0}$$

Miñano lens



$$n(r) = \begin{cases} \sqrt{\frac{2}{r} - 1}, & r \leq 1 \\ 1, & r \geq 1 \end{cases}$$

How to design AIs?

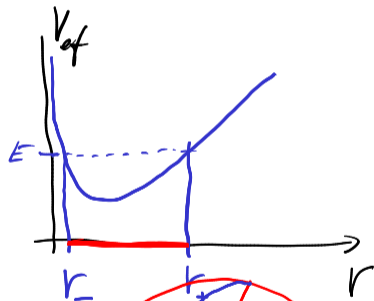
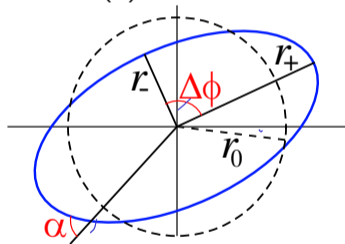
[T. Tyc, L. Herzánová, M. Šarbort, K. Bering, *New J. Phys.* 13, 115004 (2011)].

Problem similar to the inverse scattering problem

We assume radially symmetric index $n(r)$

$$\Delta\varphi = \frac{P}{Q} \pi$$

$P, Q \in \mathbb{N}$



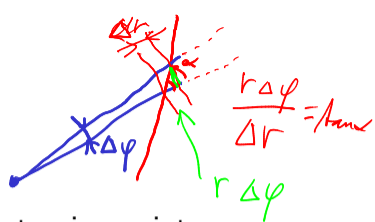
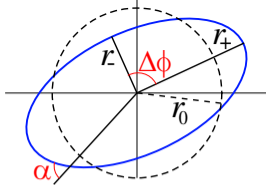
Conservation of **angular momentum** $L = rn \sin \alpha = \rho \sin \hat{\alpha}$

$$\boxed{r n(r) = \rho}$$

$$\tan \alpha = r \frac{d\varphi}{dr} = \frac{L}{\sqrt{\rho^2(r) - L^2}}$$

$$\sin \alpha = \frac{L}{p}$$

$$A_{\text{turn}} \alpha = \frac{A \sin \alpha}{L \sin \alpha} = \frac{L/p}{\sqrt{1 - L^2/p^2}}$$



Turning angle $\Delta\varphi$ – angle swept by radius vector between the turning points:

$$\Delta\varphi(L) = L \int_{r_-(L)}^{r_+(L)} \frac{dr}{r \sqrt{\rho^2(r) - L^2}}$$

$$d\varphi = \frac{L dr}{r \sqrt{\rho^2 - L^2}}$$

Changing variables from r to $x = \ln r$ gives

$$\Delta\varphi(L) = L \int_{x_-(L)}^{x_+(L)} \frac{dx}{\sqrt{\rho^2(x) - L^2}}$$

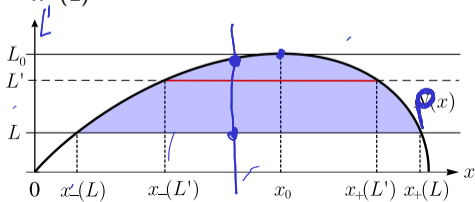
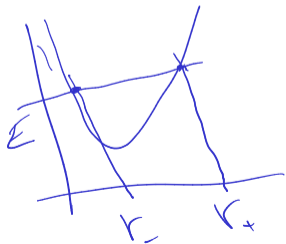
$$\Delta\varphi = \int_{r_-}^{r_+} \frac{L dr}{r^2 \sqrt{2m(E - V(r)) - \frac{L^2}{r^2}}} \quad (1)$$

We want to find unknown $\rho(x)$ from the known $\Delta\varphi(L)$ – **inverse problem**

How to solve it? In a similar way as an unknown potential can be found from a known period of motion as a function of energy [Landau & Lifshitz, Mechanics]

$$\begin{aligned}
 \int_L^{L_0} \frac{\Delta\varphi(L') dL'}{\sqrt{L'^2 - L^2}} &= \int_L^{L_0} \int_{x_-(L')}^{x_+(L')} \frac{dx}{\sqrt{\rho^2(x) - L'^2}} \frac{L' dL'}{\sqrt{L'^2 - L^2}} \\
 &= \int_{x_-(L)}^{x_+(L)} \int_L^{\rho(x)} \frac{L' dL'}{\sqrt{L'^2 - L^2}} \frac{dx}{\sqrt{\rho^2(x) - L'^2}} \\
 &= \int_{x_-(L)}^{x_+(L)} \left[\arcsin \sqrt{\frac{L'^2 - L^2}{\rho^2(x) - L^2}} \right]_{L'=L}^{L'=\rho(x)} dx \\
 &= \int_{x_-(L)}^{x_+(L)} \left(\frac{\pi}{2} - 0 \right) dx = \frac{\pi}{2} (x_+(L) - x_-(L)) = \frac{\pi}{2} \ln \frac{r_+(L)}{r_-(L)}
 \end{aligned}$$

$$\begin{aligned}
 T &= 2 \int_{x_1}^{x_2} \frac{dx}{v} = 2 \int_{x_1}^{x_2} \frac{dx}{\sqrt{\frac{2}{m}(E-V)}} \\
 &= \sqrt{2m} \int_{x_1}^{x_2} \frac{dx}{\sqrt{E-V}}
 \end{aligned}$$



$$L = nr \sin \alpha = \rho \sin \alpha$$

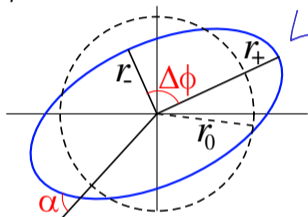
$$L \leq \rho$$

$$\rho \geq L \quad \rho(x) \geq L$$

We can rewrite this as

$$\ln \frac{r_+(L)}{r_-(L)} = \frac{2}{\pi} \int_L^{L_0} \frac{\Delta\varphi(L') dL'}{\sqrt{L'^2 - L^2}}$$

To get closed ray trajectories, $\Delta\varphi$ should be constant, $\Delta\varphi = \pi/\mu$, $\mu \in \mathbb{Q}$



$$\Delta\varphi = \frac{P}{Q} \pi$$

$$\mu = \frac{2}{P}$$

Then we get

$$\ln \frac{r_+(L)}{r_-(L)} = \frac{2}{\mu} \operatorname{arcosh} \frac{L_0}{L}$$

$$\frac{L_0}{L} = \cosh \frac{\mu}{2} \ln \frac{r_+}{r_-}$$

$$= \frac{1}{2} \left(e^{\frac{\mu}{2} \ln \frac{r_+}{r_-}} + e^{-\frac{\mu}{2} \ln \frac{r_+}{r_-}} \right)$$

which can be expressed as

$$\frac{L_0}{L} = \frac{1}{2} \left[\left(\frac{r_+(L)}{r_-(L)} \right)^{\mu/2} + \left(\frac{r_-(L)}{r_+(L)} \right)^{\mu/2} \right].$$

(2)

Now we define a function $f(r)$ such that

$$f(r) = \begin{cases} r_+(L(r)) & \text{for } r \leq r_0 \\ r_-(L(r)) & \text{for } r \geq r_0 \end{cases}$$

The function $f(r)$ is hence defined such that for a given lower turning point r_- it produces the upper turning point r_+ corresponding to the same angular momentum and vice versa:

$$r_{\pm} = f(r_{\mp})$$

$$f(f(r)) = r$$

$$f(r_-) = f(f(r_+)) = r_+$$

$$L = p = nr \quad (\text{v bodic mas})$$

$$\frac{L_0}{L} = \frac{1}{2} \left[\left(\frac{r_+(L)}{r_-(L)} \right)^{\mu/2} + \left(\frac{r_-(L)}{r_+(L)} \right)^{\mu/2} \right]$$

This yields the refractive

$$n = \frac{L(r)}{r} \quad (\text{v bodic mas})$$

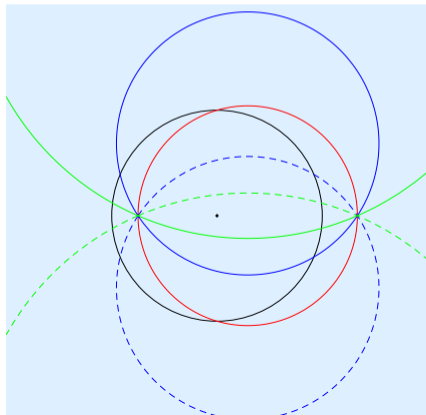
$$n(r) = \frac{2L_0}{r \left[\left(\frac{r}{f(r)} \right)^{\mu/2} + \left(\frac{f(r)}{r} \right)^{\mu/2} \right]}$$

$$L = \frac{2L_0}{\sqrt{\left(\frac{r}{r_-} \right)^{\mu/2} + \left(\frac{r_-}{r} \right)^{\mu/2}}}$$

Examples of AIs

Maxwell's fish eye: $\Delta\varphi = \pi$, $\mu = 1$,

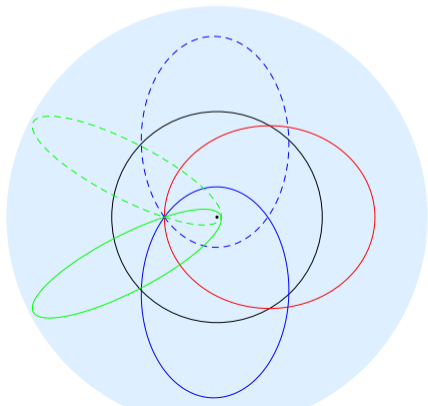
$$f(r) = 1/r, \quad n(r) = \frac{2}{1+r^2}$$



Examples of AIs

Eaton index profile: $\Delta\varphi = \pi$, $\mu = 1$,

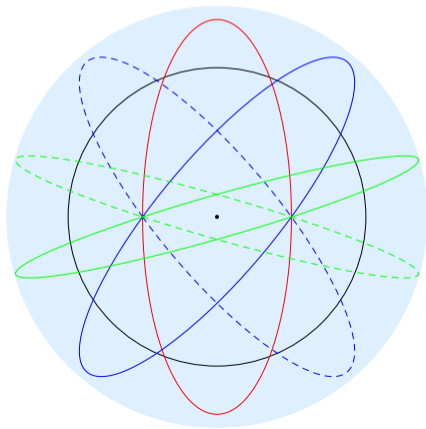
$$f(r) = 2 - r, \quad n(r) = \sqrt{\frac{2}{r} - 1}$$



Examples of AIs

Luneburg index profile: $\Delta\varphi = \pi/2$, $\mu = 2$,

$$f(r) = \sqrt{2 - r^2}, \quad n(r) = \sqrt{2 - r^2}$$



Examples of AIs

Maxwell's fish eye mirror: $\Delta\varphi = \pi/2$, $\mu = 2$,

$$f(r) = 1, \quad n(r) = \frac{2}{1+r^2}$$

